Northland Community and Technical College
Architectural Technology and Design
Advisory Board Meeting – November 18th, 2025 4:30
Location – EGF 515

**Attendees:**

Trent Peabody – Lumber Mart
Rachel Harris – EAPC
Dennis Bukowski – JLG
Josh Tanke – ICON
Nick Stahl – NCTC Arch. Tech. & Design

Erin Bulger – NCTC Arch. Tech. & Design
ADawn Nelson – Dean of Academic Affairs: Career and Technical Education

**Not in attendance:**
Travis Anderson - Minnkota Power Cooperative

**Minutes:**

- Introduction of attendees. ADawn was hired as our new Dean of Academic Affairs: Career and Technical Education this fall.

- With AI applications in more areas, we were curious about any input pertinent to our curriculum. There are some applications we'll investigate (Veras, Polycam, Allegion Overtur) and will integrate appropriate applications for areas like Teams, Word documents, etc so students are aware of these tools.

- In an effort to sustain and grow enrollment we've been considering potential new degree offerings such as Construction Management. We are also considering re-branding our program to something broader like Architectural, Engineering, Construction (AEC) Technology. More research will be done on this.

- We're investigating adjusting more of our class schedules to a hybrid format, where students attend for lectures, demonstrations, etc but instead of having the lab time built into the schedule, students have the flexibility to complete the work outside of class time. This makes for a shorter day on campus for students and could open up possible internship opportunities. Interns could be in the office more during regular hours and not just summers and Fridays. Trent mentioned this is similar to the AVTI days. There are some concerns about time management, ensuring students are actually getting the work done on time, as well as concerns about reflecting the real-world of 8-5 jobs.

- Open discussion included how much students are creating plans from old plans or with missing information. Architectural Technology III includes creating as-built drawings, CAD 3D is primarily using a set of AutoCAD plans and recreating in Revit. Nick and Erin will look into more applications like this. Also discussed was MN credentialing for Licensure that is matching that of a few other states that only require work experience (logged hours) under direct supervision of a licensed Architect. This could be worth exploring and/or advertising to students.

Enrollment info:
1st year – Fall 2025: started with 16, 1 withdrawal, 1 is part-time/transferred in credits
2nd year – Fall 2025: 5 full-time students