AUTO BODY COLLISION TECHNOLOGY MINUTES OF ADVISORY BOARD MEETING April 4, 2002

Present: Chuck Hoard, Cory Bugge, Tim Reuter, Jeff Langlie, Jeff Basinger, Geno Hendrickson, Paul Adams, Tom Kujava, Jeff Brouse, Corry Wagner, Sheldon Peterson, and Wayne Johaneson

Supper was good again. Roger and Kent welcomed everyone and thanked everyone for coming. Roger introduced everyone.

Kent talked about the shop visits/tours they took last fall.

Roger got the small storage room next to the classroom.

Roger talked about how the students painted a whole car this year instead of just a door or a fender. The students really liked being able to paint an entire car.

Kent also liked being able to use the cars for glass work and pillar splicing, etc.

Kent talked on the improvements that were made in the paint booth. The paint jobs are turning out the best ever. The lighting and air hoses were also upgraded.

Enrollment in auto body classes is good.

Roger talked about updating the curriculum. Kent received input on new ideas for the curriculum. Custom paint reproduction and tri-coat paint were discussed.

The budget was reviewed. If the budget is higher for next year, hopefully auto body can purchase some more tools and equipment. Jeff Brouse made a motion to accept the proposed budget for 2003. The motion was seconded by Tim Reuter and Jeff Langlie.

Roger talked about a combined shop as a long-range plan for the future. A combined shop would be better for the instructors and students, because there would be more room for more students to work on more cars. The paint booth, prep decks, and equipment would provide more safety. A motion was made by Cory Bugge, seconded by Jeff Langlie supporting the future plans for the shop and classrooms.

The safety review is okay.

Program assessment is going well. Students are making portfolios for their projects.

Paul Adams made a motion to get a substitute for Roger or Kent. The motion was seconded by Jeff Basinger.

Tim Reuter made a motion to adjourn, seconded by Tom Kujava.

Recorded by Chuck Hoard.